

A faded, light blue world map is visible in the background of the slide, showing the outlines of continents and oceans.

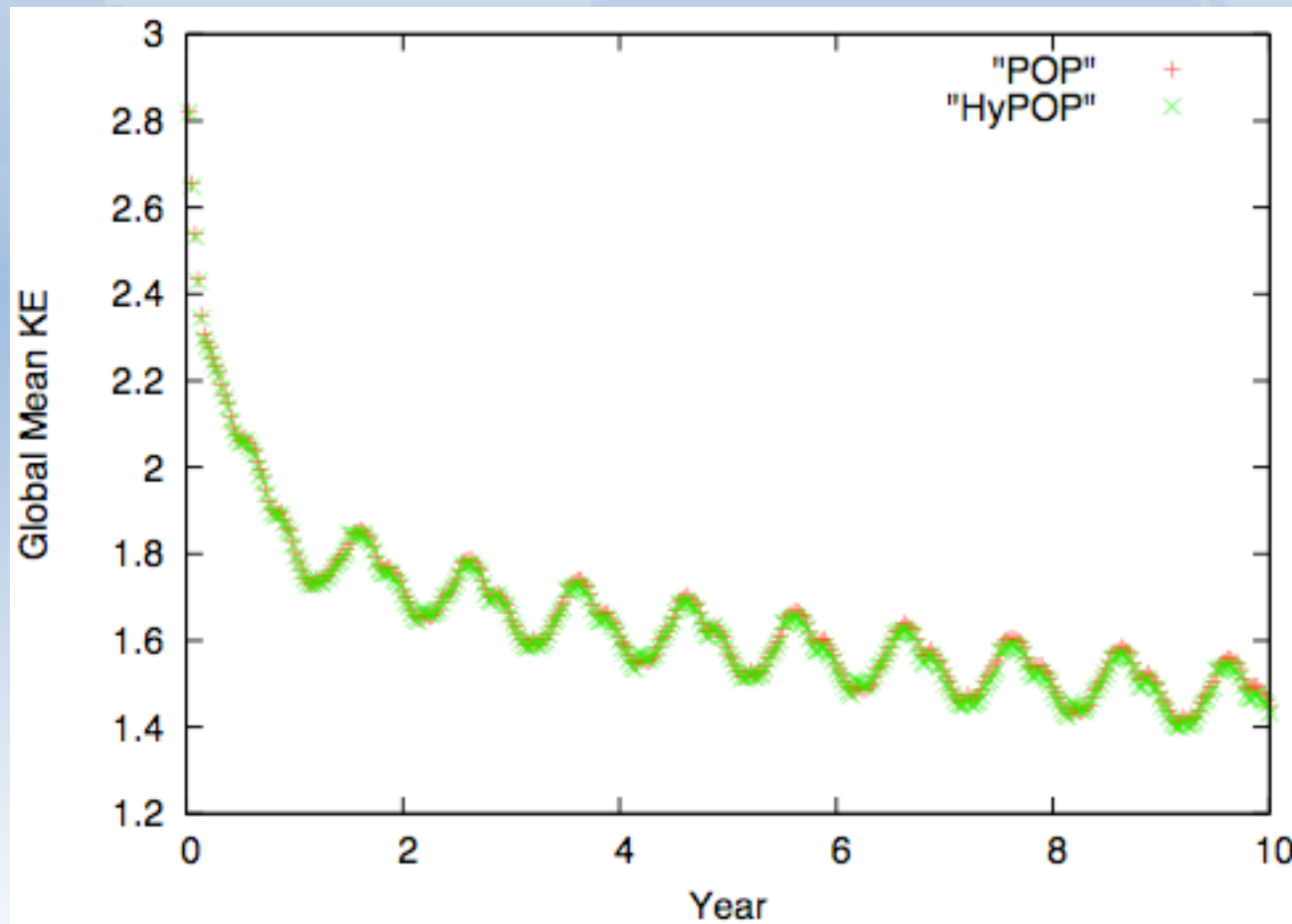
POP/HYPOP Equivalence and Path Forward

Equivalence of HyPOP and POP dynamic cores

- Test in 3 degree global configuration
- Demonstrate equivalence of core numerics
 - Here, just horizontal Laplacian mixings, monthly forcings.
 - Test of equivalence would be required for GM, latest viscosity, etc.

Same Great Taste!

gx3 mean KE: HyPOP dynamic
core reproduces POP result



HYPPOP Performance Equivalence

- Benchmark setup w/KPP, centered, multi-processor, no I/O
- Some performance decline, but...
- Big hits are easy to fix
 - State calls and pressure argument
 - Interpolated advection
 - Interpolation adds little, but could be more
- Most other timers equivalent
 - Overall non-state performance hit 12%, but obvious optimizations available to reduce

Other Developments Waiting

- Unstructured grids
 - high res and ocean-ice sheet work
- Refactoring for hybrid architectures
 - Increase compute intensity and parallelism
- 2-level time stepping and splitting
- new dynamics scheme
- HYPOP vertical grid
- Implicit model infrastructure
 - software reqs known, precondition still required
- Higher-order schemes
- POP-alpha

6-Month Plan

- Prototype model in 6 months that merges developments
 - new infrastructure for unstructured grids and hybrid architectures
 - new time stepping
 - new dycore, transport schemes
 - HYPOP vertical grid infrastructure
 - infrastructure for implicit POP
 - POP-alpha
- It will have at least a POP-equiv mode
- Will provide tools to help current developers
 - Abstractions of operators and stencil operations
 - Analysis tools



HELP WANTED

Ocean Modelers (2)
Inquire Within