

Porting the MIT Marine Ecosystem Model into CESM

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Where to Start?

- ▶ **Project Planning Infrastructure**
 - Project planning tools, create preliminary documentation, put documentation under revision control, plan documentation and code repository layouts
- ▶ **Discovery Phase:**
 - Darwin is not a stand-alone model; it is an optional “package” available for use in the MITgcm
 - Download MITgcm and Darwin code
 - Review code
 - Review MITgcm configuration and build methods
- ▶ **Code Analysis**
 - Analyze general structure of Darwin
 - Map out MITgcm infrastructure dependencies in Darwin (grids, I/O, communications, time/calendar)

Getting Started

▶ Code Analysis Findings

▪ Differences:

- FORTRAN77 vs Fortran90
- #include COMMON blocks vs "use module"
- extensive use of Cpp options in MITgcm and Darwin; minimal use in POP2
- Arakawa C vs B grids

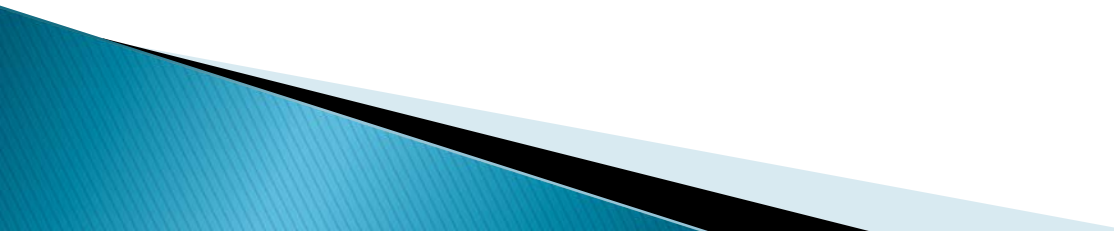
▪ Darwin tightly connected to MITgcm:

- common variables
- I/O
- domain decomposition, communications and global operations (MPI)
- grids
- initialization
- timestepping
- clock/calendar

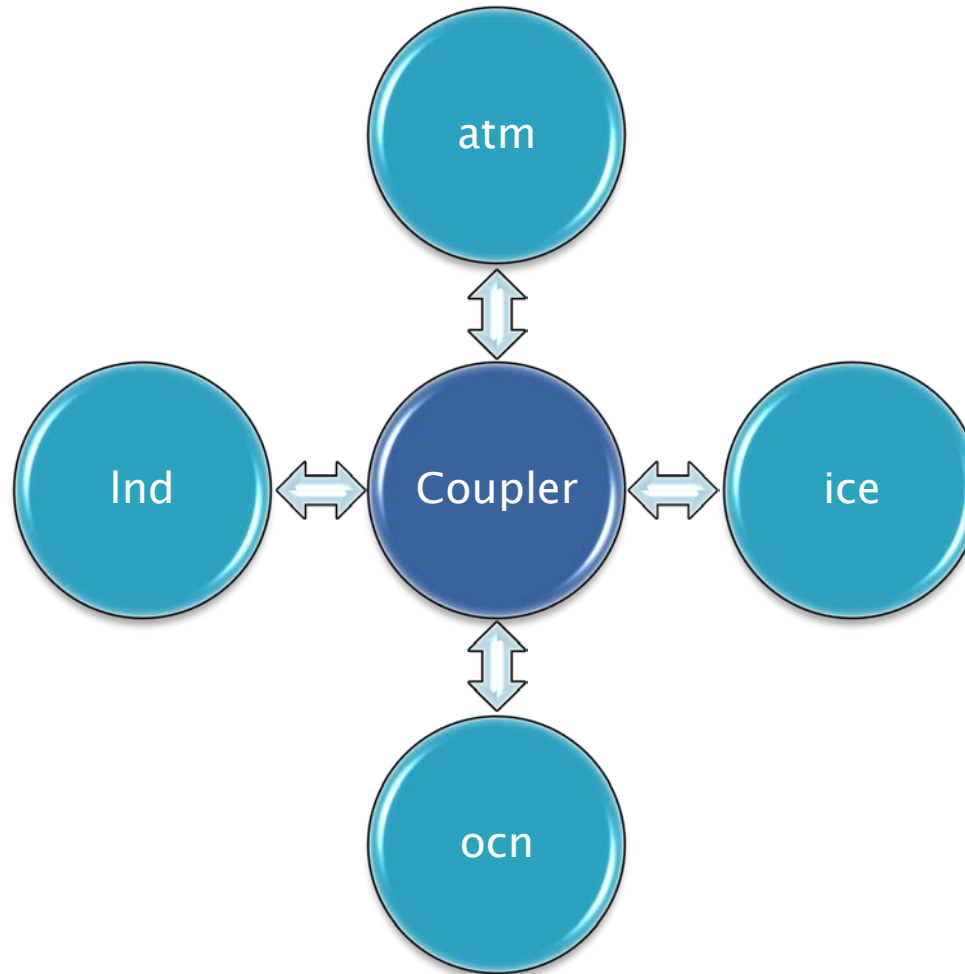
Design Decision

- ▶ Rewrite Darwin as a CESM POP2 module (“pop-ify”), or use Darwin as-is, in a library accessible from CESM POP2?
 - From an implementation viewpoint, each approach had roughly equal appeal:
 - Risks
 - Benefits
 - Technical challenges
 - But, looking to the future, replacing Darwin with Quota would be essentially “free” with the Darwin-as-a-library approach.
 - Chose the Darwin-as-a-library approach

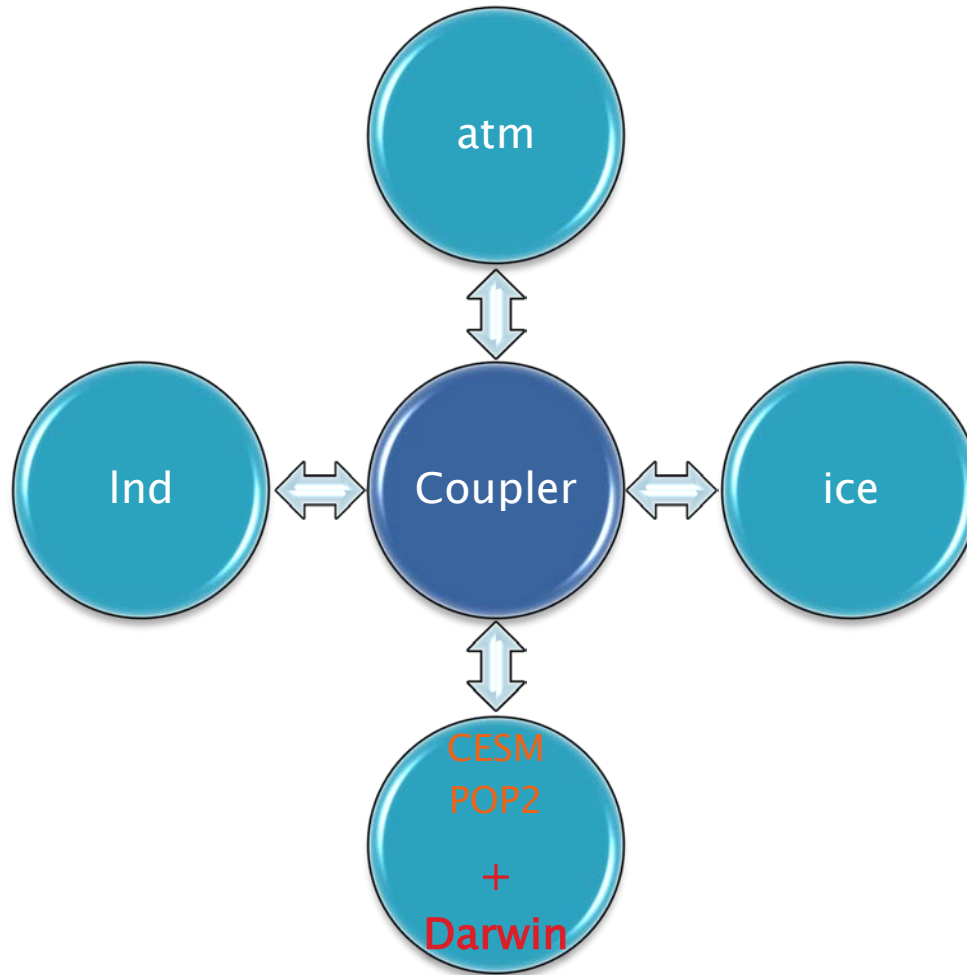
So Now What?

- Develop a “mental model” of how to connect Darwin to CESM POP2
 - Develop a simple proof-of-concept prototype
 - If successful, gradually develop full functionality
 - Develop + Test
 - But first, a short detour...
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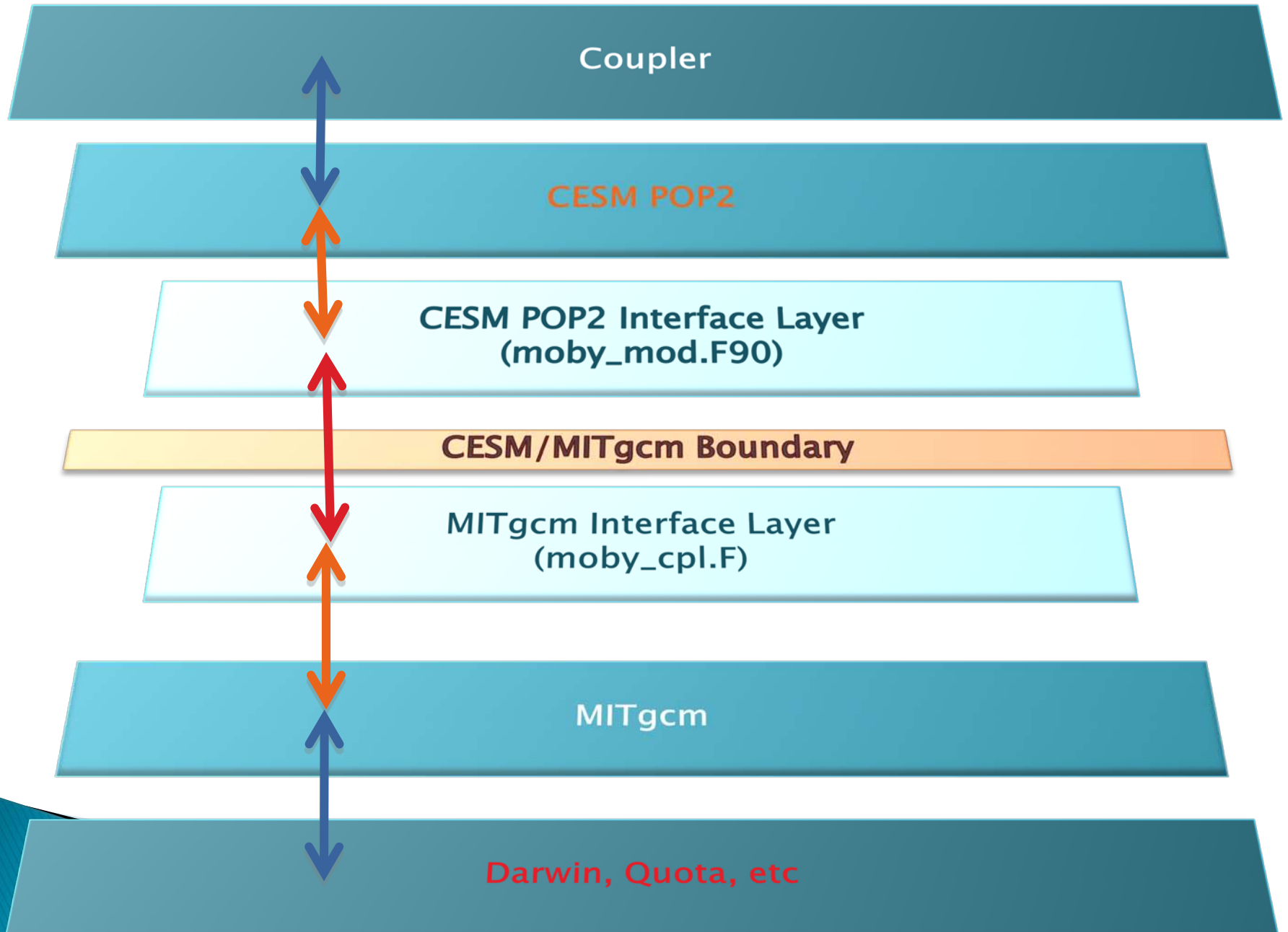
Simplest Conceptual Model of CESM



CESM with Active Ocean + DARWIN



CESM POP/ MITgcm Marine Ecosystem Interface Diagram



Prototype Preparation

▶ Establish Design Ground Rules

- Use CESM infrastructure for case setup, configuration, build, and execution
- Use CESM POP2 I/O, MPI communications, tracer support, grids, masking, and time-stepping
- As much as possible, use MITgcm code "as-is," but it's ok to modify MITgcm routines and "include files" (bypass certain parts, eg)
- All CESM MOBY modifications controlled by a single Cpp option, CESMMOBY
- *Minimize mods to Darwin* -- will make replacing Darwin with Quota easier

Prototype Development

- ▶ **Feasibility Exploration/Simple Prototype Development**
 - Set up a standard CESM test case
 - Modify CESM scripts to assemble Darwin code, build and link Darwin library, and run code (challenge: moby.cpl7.template script)
 - Create simplest interface routines to connect POP and Darwin
 - “Hello world” success!
 - Shared MPI communicator success! (one, then four ocean processors)
- ▶ **Have confidence in approach. Now Build up Interface Routines**

From Prototype to Working Model

▶ POP2 Interface: `moby_mod.F90`

- Based on Keith Lindsay's `ecosys_mod.F90`
- Uses Keith's passive-tracer support
- Two classes of routines:
 - "`moby_`" routines hook into the CESM POP2 model in the same way as all other CESM POP2 passive-tracer routines.
 - "`POP_moby`" routines are the interface routines that reach across to the Darwin side to drive the Darwin model and to exchange information.

moby_mod.F90

Initialization

moby_init
moby_init_tavg
moby_init_sflux
moby_init_interior_restore
POP_mobyInit1
POP_mobyInit2

Information exchange

POP_mobySendTime

I/O

moby_write_restart

Science

moby_set_interior_3D
moby_reset
moby_set_sflux
moby_tavg_forcing
moby_global_tracer_volume
extract_surf_avg
comp_surf_avg
POP_mobySurfaceForcingSet
POP_mobyMeanArea
POP_mobyCons

Misc

POP_mobyFinal
POP_mobyConsistencyChecks

From Prototype to Working Model

- ▶ **MITgcm/Darwin Interface: moby_cpl.F**
 - Multiple subroutines in one file plus two include files
 - moby_cpl.F
 - CESM_CPL_PARAMS.h (CESM "shared constants")
 - CESM_EEPARAMS.h (CESM I/O; MPI support)
 - moby_cpl routines are called from moby_mod.F90 routines
 - Serve as drivers for MITgcm and Darwin routines
 - Exchange information (note: CESM POP2-centric "put" and "get")

moby_cpl.F

Initialization

moby_cplComm
moby_cplInitLog
moby_cplShrConstants
moby_cplInitializeFixed
moby_cplInitializeVaria
moby_cplIniGrid
moby_cplIniThreadingEnv

Science

moby_cpl_call_Darwin_forcing
moby_cpl_call_Darwin_fe_chem
moby_cplSurfaceForcingSet
moby_cplSurfaceForcingResetFlags

Information exchange

moby_cplTime
moby_cplWRAPPER (eeboot, the_model_main)
moby_cplGetNumPTRACERS
moby_cplGetInfoPTRACERS
moby_cplGetInfoPtrIndices
moby_cplGetInfoRatios
moby_cplGetInfoOptions
moby_cplGetPtracer
moby_cplPutPtracer
moby_cplPutTS
moby_cplPutQSW
moby_cplPut_hFacC
moby_cplPutGSM
moby_cplPutScalars

Misc

moby_cplDocPtracers
moby_cplConsistencyChecks
moby_cplFinal
moby_cplFlush

Testing

▶ Software Engineering Tests

- Exact restart
- CESM DEBUG initializes all model fields to NaNs, traps underflows, overflows, and illegal operations, and activates bounds checking.
- Stability (1 year; long-term problems?)
- Memory leak (no memory growth)
- Memory scaling (with more processors, memory should scale accordingly)
- Domain decomposition
- Timing: efficiency
- Timing: scaling

▶ Can Use the CESM test suite to run MOBY tests

▶ Scientific Validation

- To be determined (soon)

Setting Up a New CESM MOBY Experiment

▶ Customize a version of CESM1

- Check out copy of CESM1 from NCAR development repository
- Swap out pop2 and scripts

▶ Set up a new MOBY case using standard CESM1 procedures

- Presently, just the “ocean-only” version is supported, but implementing support for MOBY in the fully coupled version is straightforward
- In the next slide, only the compset **CDARWIN** is nonstandard

Setting Up a New CESM “Ocean-Only” with **DARWIN** Case

1. `cd $CESM_MOBY/scripts`
2. `create_newcase -compset CDARWIN -res T62_gx3v7 -mach bluefire -skip_rundb -case $CASEDIR/$CASE`
3. `cd $CASEDIR/$CASE`
4. `configure -case`
5. `./$CASE.build`
6. `bsub < $CASE.bluefire.run`

Next Steps

- ▶ Initial Conditions
 - ▶ Final Round of Software Engineering Tests
 - ▶ Final Walkthrough
 - ▶ Scientific Validation
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