### High Resolution CCSM, Interactive Ensembles and other Random Stuff

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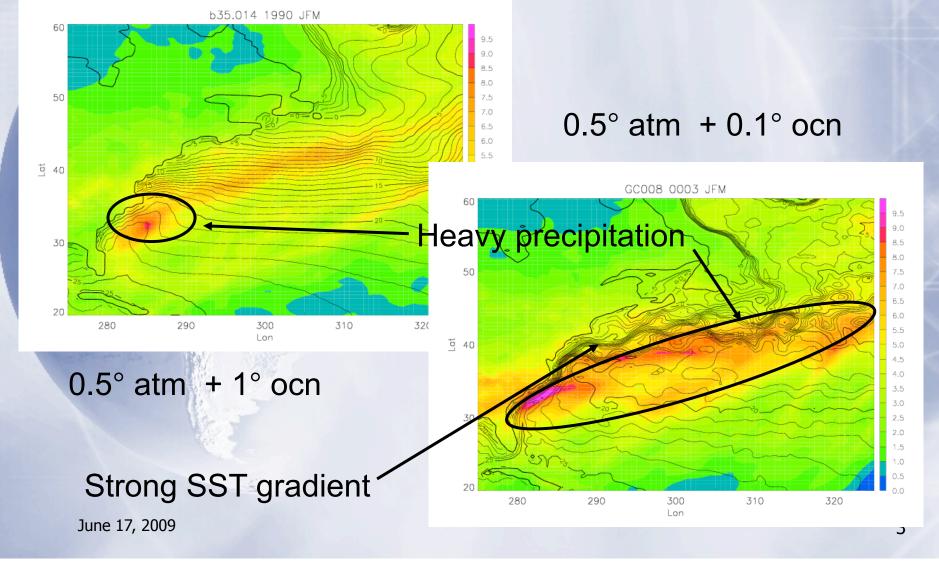


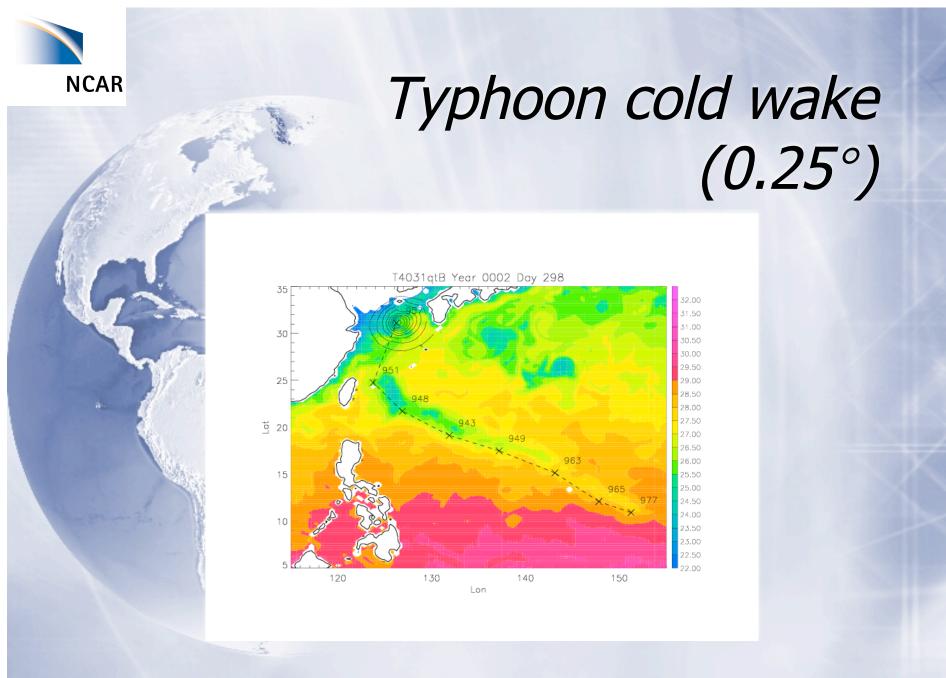
### Motivation for High-Resolution

 Stress testing software results in improvements at production resolution
 Reveals some interesting Mesoscale processes
 Makes for pretty pictures! ③



### North Atlantic Winter storm track





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### Funding Sources

 Department of Energy: CCPP Program Grants
 DE-FC03-97ER62402 [SciDAC]
 DE-PS02-07ER07-06 [SciDAC]
 National Science Foundation:
 OCI-0749206 [PetaApps]
 OCE-0825754
 Cooperative Grant NSF01



## Some ultra-high-resolution CCSM runs



## PetaApps: Interactive Ensembles

PetaApps project members:
I J. Kinter, C. Stan (COLA)
B. Kirtman (U of Miami)
C. Bitz (U of Washington)
W. Collins, K. Yelick (U of California)
F. Bryan, J. Dennis, R. Loft, M. Vertenstein (NCAR)



# PetaApps: Interactive Ensembles (con't)

Interactive ensembles

Multiple instances of component models
 Explore the role of weather noise in climate
 Test hypothesis that noise is "reddened" and influences low-frequency components of climate system

Solution States Activity St



## Progress on PetaApps

Interactive Ensemble (IE): N. Hearn IE code to CCSM4 code base complete Control run complete ×65 yr IE run @ 2 degree complete Xalidation against CCSM3 underway underway



# High Resolution on Kraken

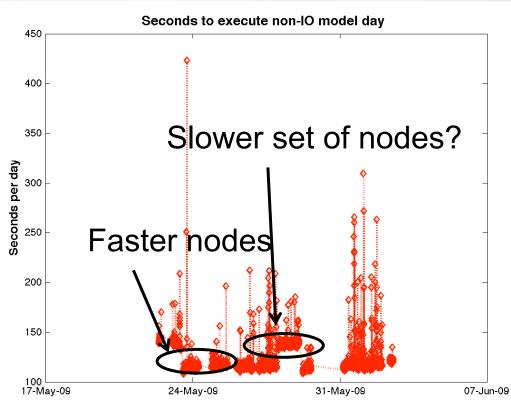
**20-24** hour jobs (~1.6 SYPD) 2 GB per core **¤** File I/O Written to disk: 95MB to 25GB per file (180 files, 1046GB) XArchived: (60 files, 414 GB) per job Not possible gridFTP: ~90MB/sec [78 minutes] without GridFTP June 17, 2009



### Performance variability on Kraken Large variability in performance of **CCSM** during production run Running virtually nonstop for 1+ week blocks Look at time for {IO,non IO} day **¤** Solutions: Short term: {little-endian, Rosinski mods} <sup>I</sup> Long term: PIO



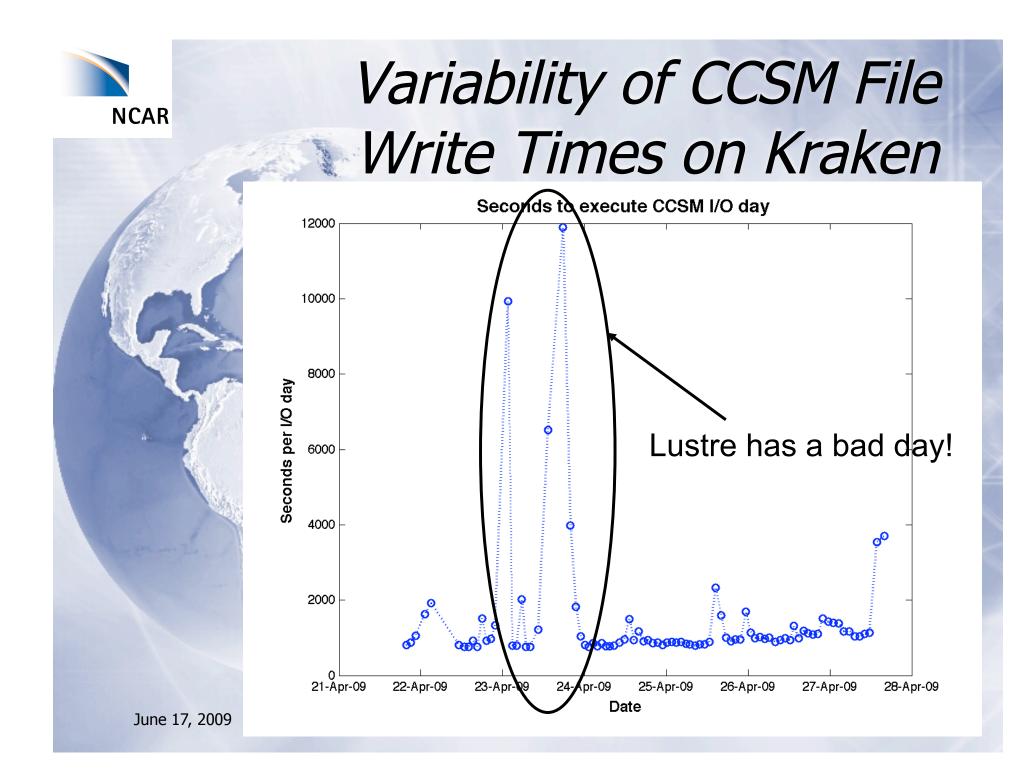




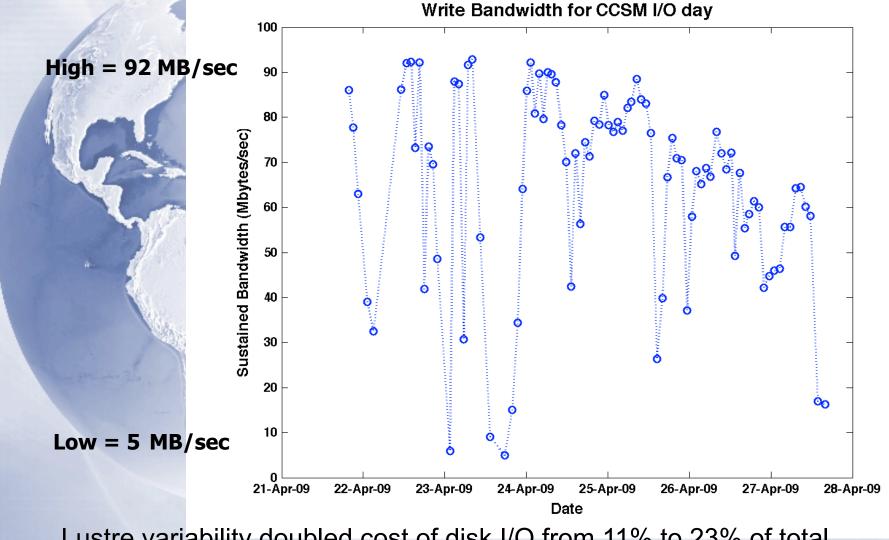
#### *Time to Execute a non-IO day of Highresolution CCSM on Kraken*



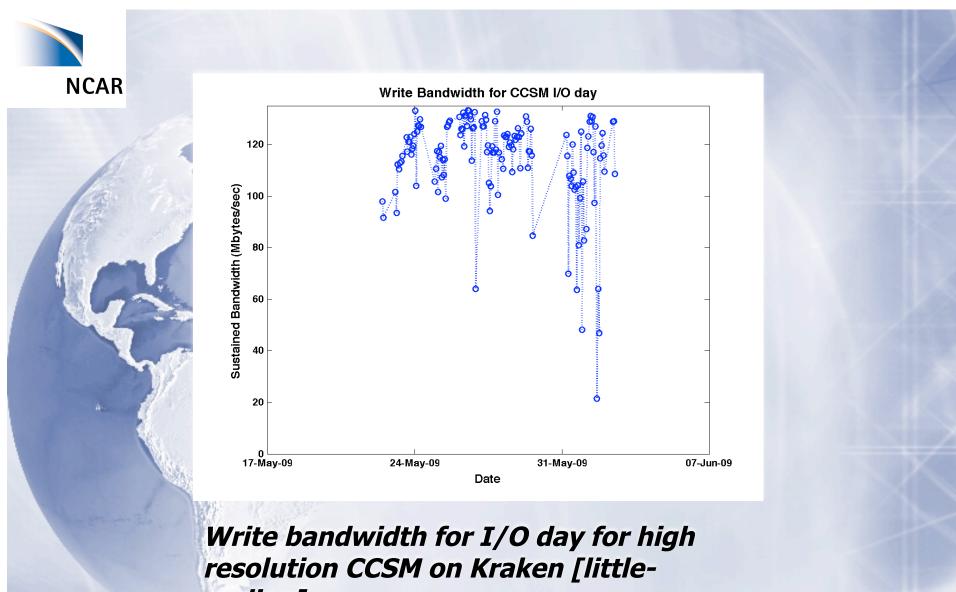
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#### CCSM Sustained Output Bandwidth on Kraken NCAR [using big-endian]



Lustre variability doubled cost of disk I/O from 11% to 23% of total



endian]

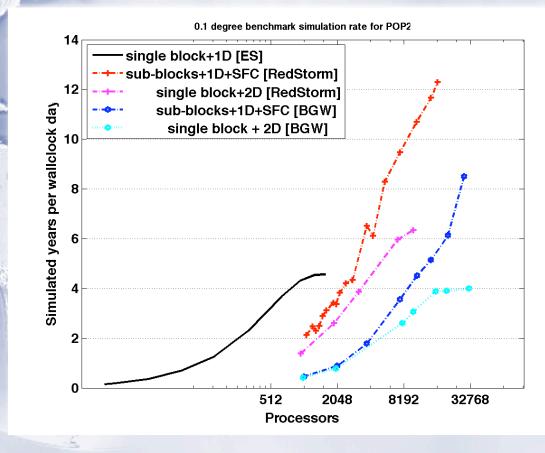
Eliminated page size [4 Kb] I/O ops for POP restart

## OS jitter and POP scalability

The good old days, back when the OS was scalable!



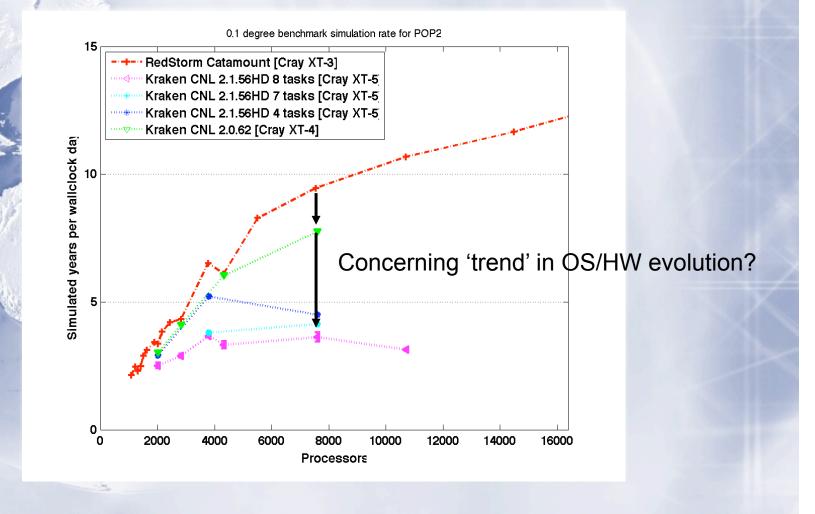
# POP scalability [3 years ago]

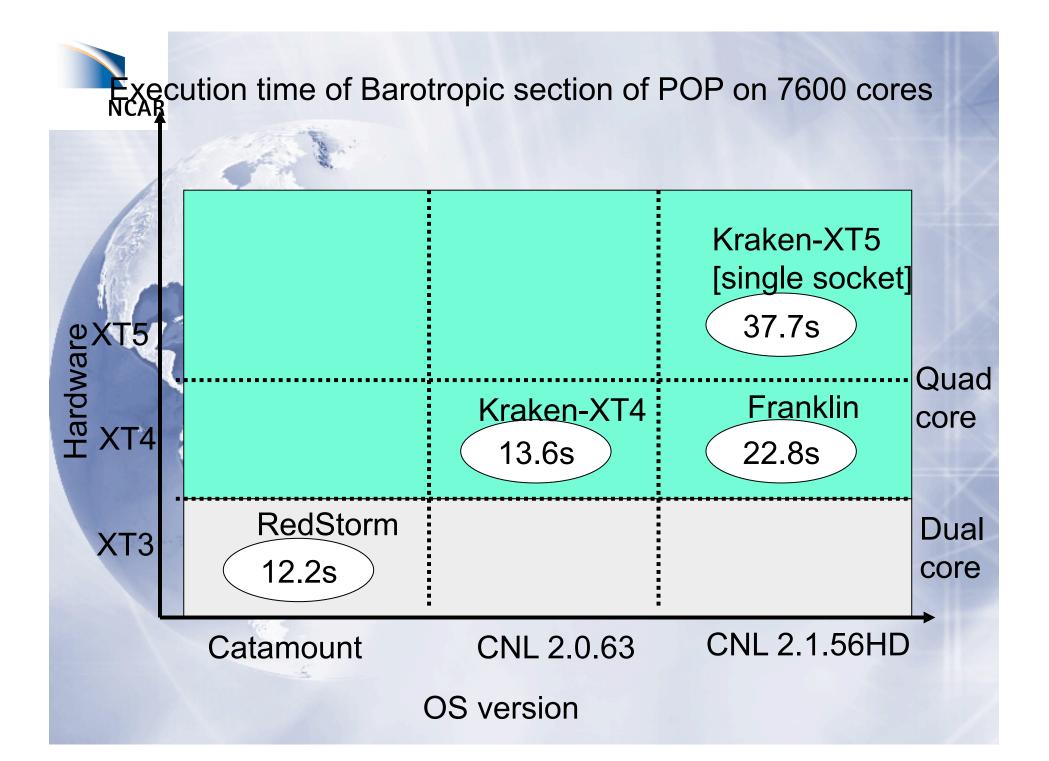


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### POP scalability [Today]





# SciParCS Summer students

Kate Ericson (CSU) Nick Jones (UTK Alan LaMielle (CSU)

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### NCAR Jobs placement and network congestion in XT torus ×N. Jones [UTK] How does job placement impact performance Is performance variability due to congestion in torus network?



# PIO optimization

 K. Ericson [CSU] **PIO** has many tuning options (R. Jacob talk) ĭ Best configuration for Parallel I/O (PIO) library <sup>™</sup>Minimize memory usage ∠ Use Active Harmony [U of Maryland]



# Parallel Lookup Table

A. LaMielle (CSU)
Goal: Reduce required memory footprint
Decomposed across processors?
Sparse or dense access patterns?
E.G. All chemical reactions in Polar region?
Preliminary Results
RSF: max of 5% accessed/task, 15% overall



## Conclusions

Preliminary ultra-high-resolution science runs 5844 cores in production (TeraGrid) Data indigestion: Analysis tools are not ready The PetaApps project generated 5 TB of data last week! **X** Future work: Improve disk I/O performance [10 - 25% of time] Improve memory footprint scalability □ OS jitter investigation

