



PIO Update

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Thanks to NSF and DOE for their long-term
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What is PIO?

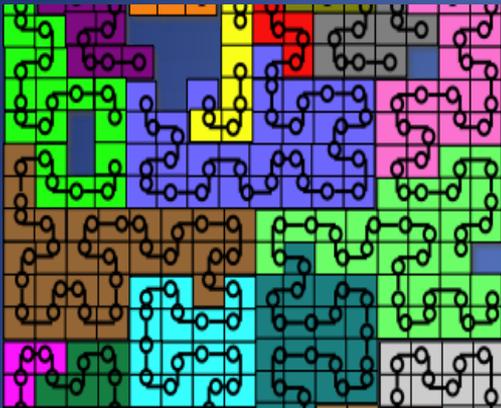
An encapsulated software layer to provide uniform, high performance access to files in NetCDF3, NetCDF4 or binary format.



PIO

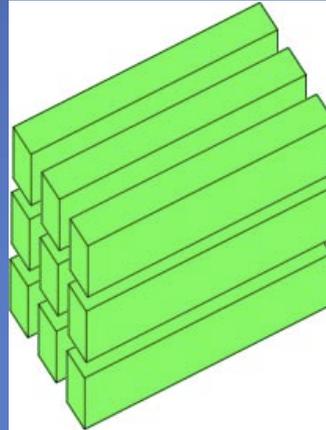
- Runtime toggles between underlying I/O libraries
- Tunable number of I/O tasks and per task memory overhead
- Tunable performance optimizations for Lustre and GPFS filesystems
- Tunable interface to I/O subsystem on Bluegene (L,P,Q)

Computational decomposition



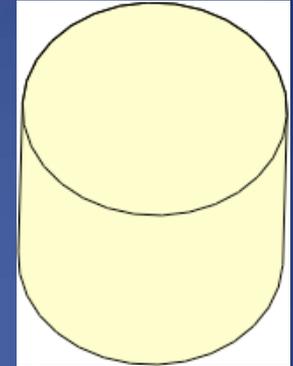
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Rearrangement

I/O decomposition



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Filesystem



- Decomposition in computational domain can be highly scattered and distributed
- Rearrangement:
 - Optimizes block sizes for filesystem access
 - Reduces application requests to I/O layer

Tuning PIO in CESM

- PIO_TYPENAME:
(netcdf,pnetcdf,netcdf4p,netcdf4c)
- PIO_NUMTASKS, PIO_STRIDE,
PIO_ROOT:
 - control number and location of io tasks wrt
compute tasks
- PIO_BLOCKSIZE:
 - Control contiguous data size for I/O operations

Tuning PIO in CESM

- `PIO_BUFFER_SIZE_LIMIT`:
 - Controls amount of data cached before a flush is called. Available for PnetCDF write only.

Most options can also be set on a per model component basis.

(eg: `OCN_PIO_TYPENAME`)

Ongoing Development

- Running I/O tasks independent of compute tasks (async mode)
 - Running on TACC Stampede
 - **Dell PowerEdge C8220 Cluster with Intel Xeon Phi coprocessors**
 - Model components on coprocessors with I/O on Sandybridge host nodes
 - Working with Srinath Vadlamani of NCAR-TDD
- Improved NetCDF4/HDF5 Performance
 - Babak Behzad (University of Illinois)
- Parallel File compression (John Dennis)



Documentation:

www.cesm.ucar.edu/models/pio

Forum:

forum.cgd.ucar.edu

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