

Long Transient Simulations of Glacial, Interglacial, and Future Climates

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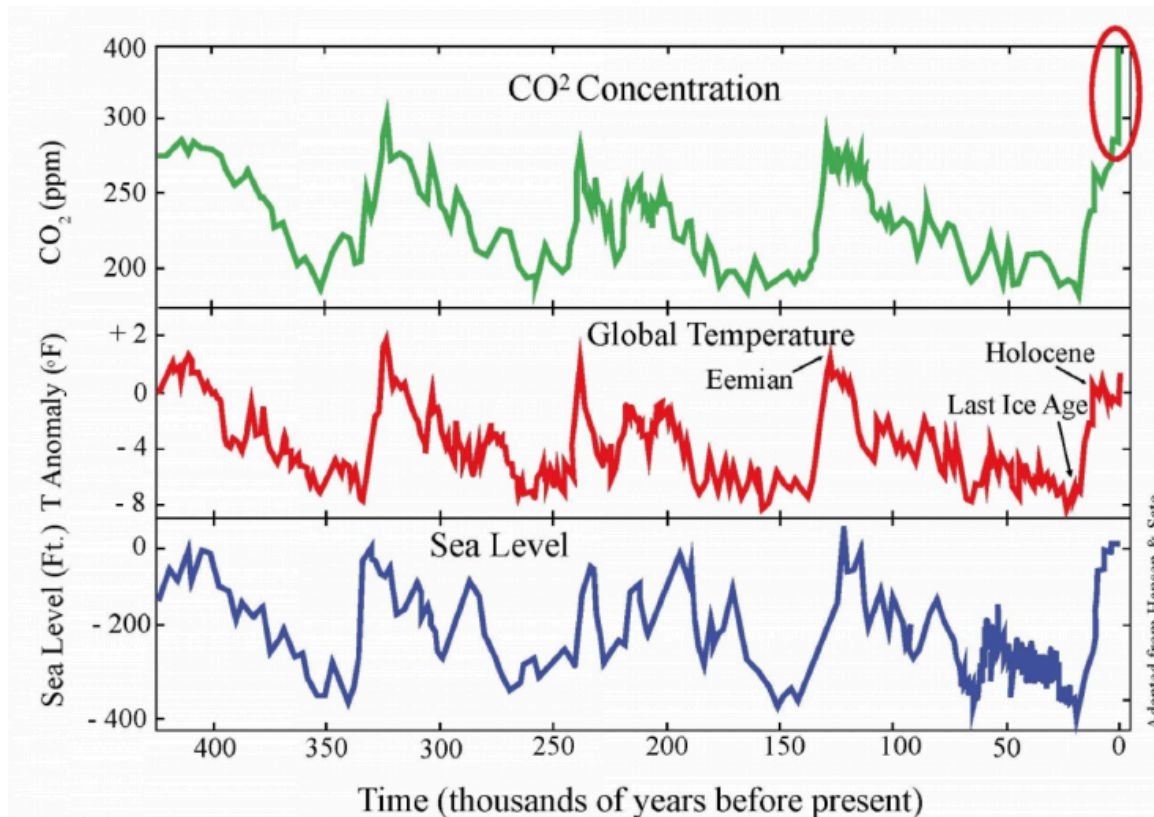


Credit: R. Stockli, A. Nelson, F. Hasler, NASA

Goals and Challenges

- Simulate the evolution of the Earth system on time scales of several centuries to many millennia, up to full glacial-interglacial cycles.
- **Prescribe** as little as possible:
 - Orbital parameters (precession, tilt, eccentricity)
 - Continent outlines, geothermal heat flux
 - Human greenhouse gas emissions (for recent and future climates)
- **Prognose** the rest:
 - Biogeochemical cycles
 - Dynamic vegetation
 - Ice sheet advance and retreat
 - Solid Earth rebound, sea level

Time scales and computation



Full glacial cycle: ~100 kyr

- CESM2 cost: ~3 million cpu-hour / 1 kyr
- CESM2 throughput: 1 kyr / month

Need acceleration strategies!